

EECE-4710 “IoT and TinyML”

Machine Learning (ML) Paradigm

Cris Ababei



BE THE DIFFERENCE.

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ML Paradigm:
From Coding to Learning

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Traditional Coding or Programming Paradigm

- Rules that determine program behavior are well defined
- Programmer pre-calculates and pre-determines everything
- Scenarios limited by program complexity



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Example: Activity Detection



```
if(speed<4){  
  status=WALKING;  
}
```



```
if(speed<4){  
  status=WALKING;  
} else {  
  status=RUNNING;  
}
```



```
if(speed<4){  
  status=WALKING;  
} else if(speed<12){  
  status=RUNNING;  
} else {  
  status=BIKING;  
}
```

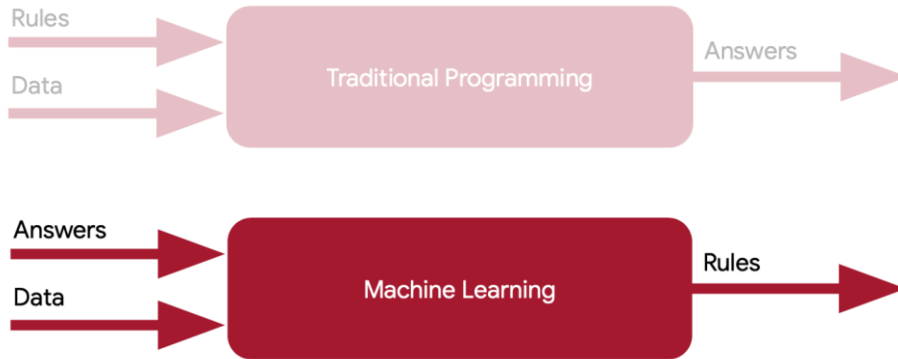


```
// ???
```

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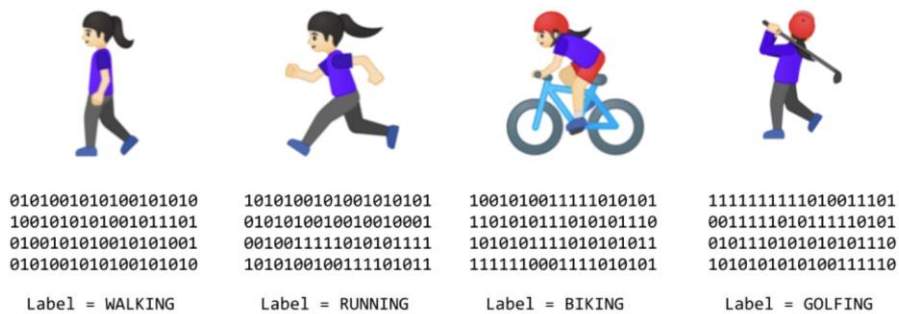
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The Traditional Programming Paradigm



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Activity Detection with Machine Learning



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The Machine Learning Paradigm



```
0101001010100101010  
1001010101001011101  
0100101010010101001  
0101001010100101010
```

Label = WALKING



```
1010100101001010101  
0101010010010010001  
0010011111010101111  
1010100100111101011
```

Label = RUNNING



```
1001010011111010101  
1101010111010101110  
1010101111010101011  
111110001111010101
```

Label = BIKING



```
1111111111010011101  
0011111010111110101  
0101110101010101110  
10101010100111110
```

Label = GOLFING

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The Machine Learning Paradigm



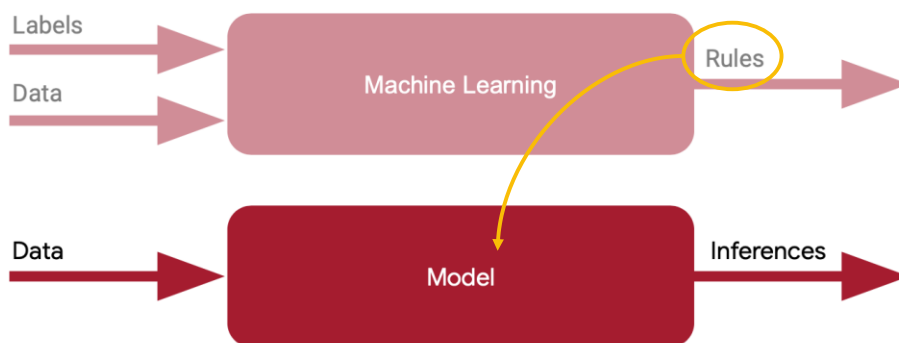
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The Machine Learning Paradigm



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The Machine Learning Paradigm

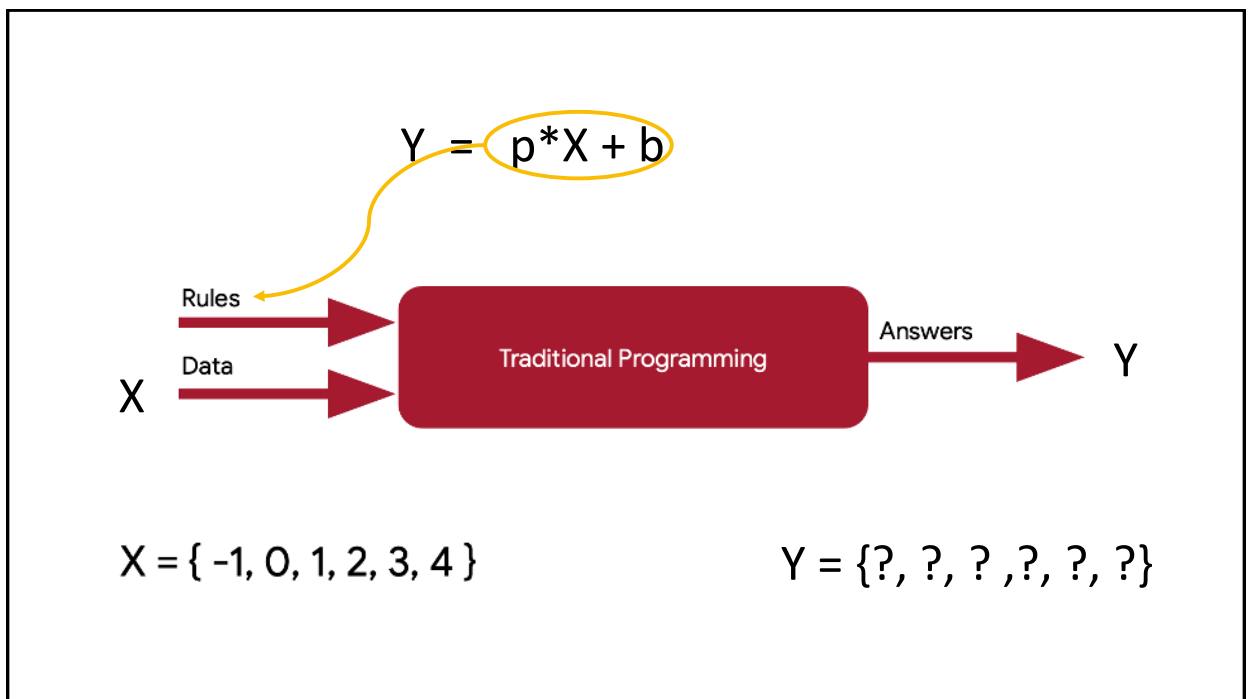


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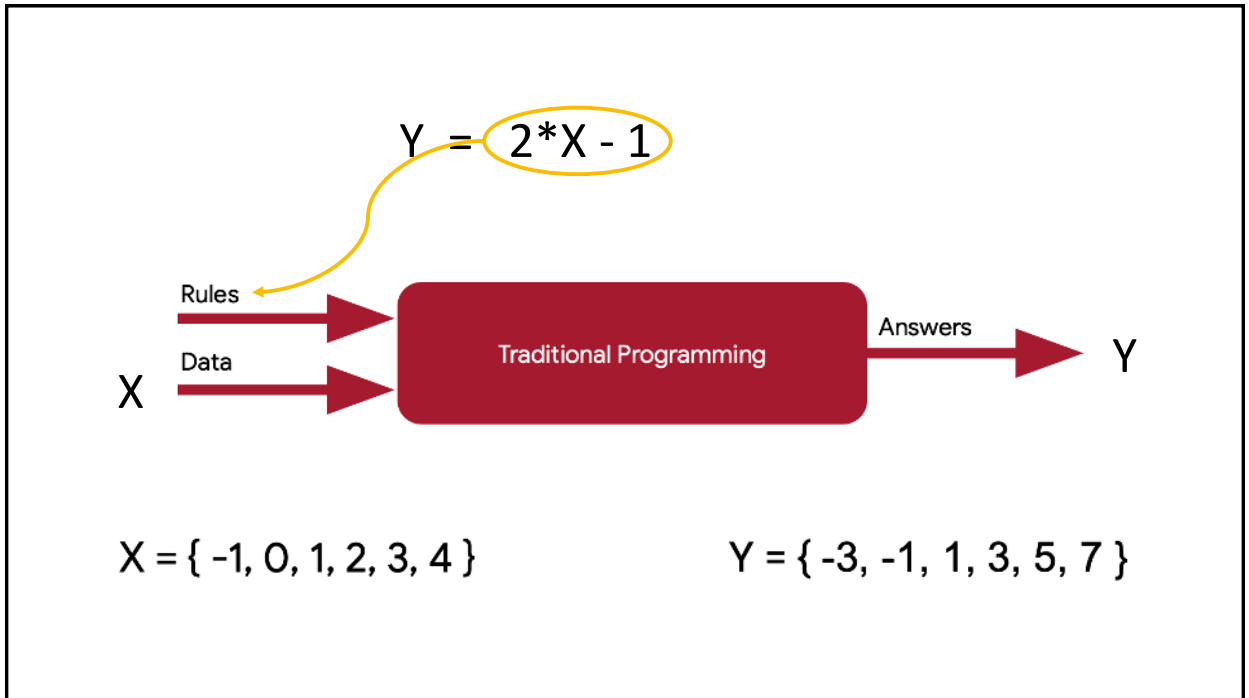
Loss: A Way to Measure Accuracy

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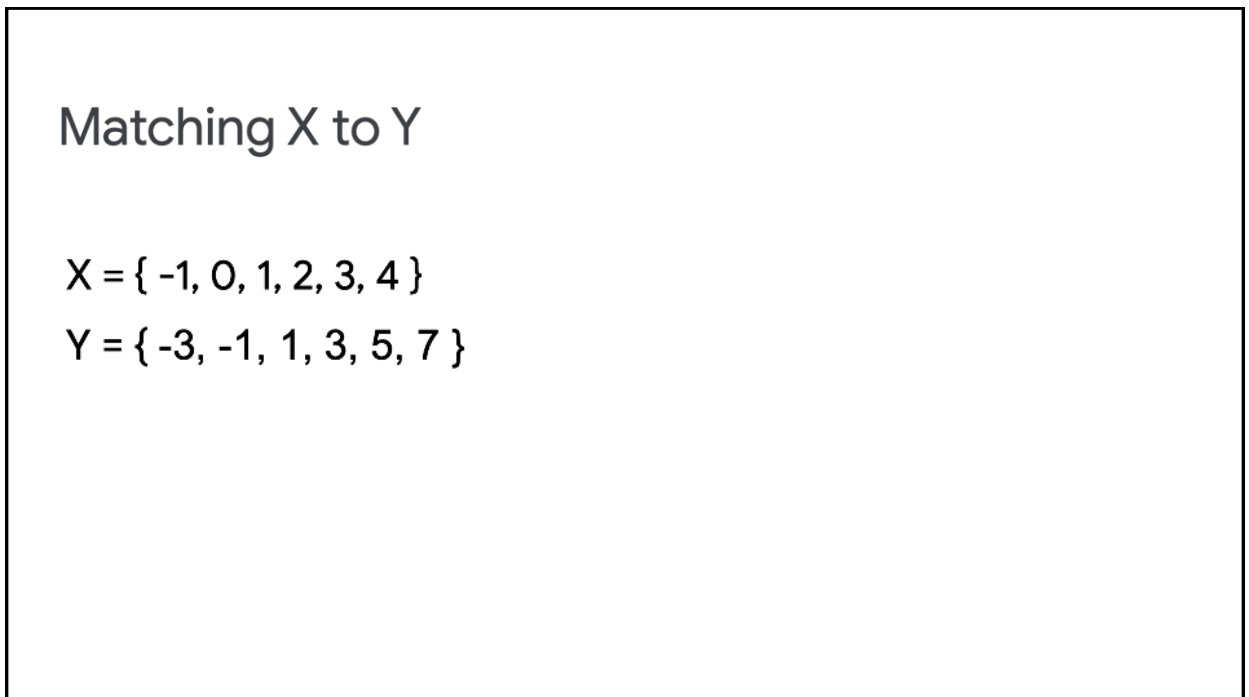
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Matching X to Y

$$X = \{-1, 0, 1, 2, 3, 4\}$$

$$Y = \{-3, -1, 1, 3, 5, 7\}$$

$$Y = p * X + b$$

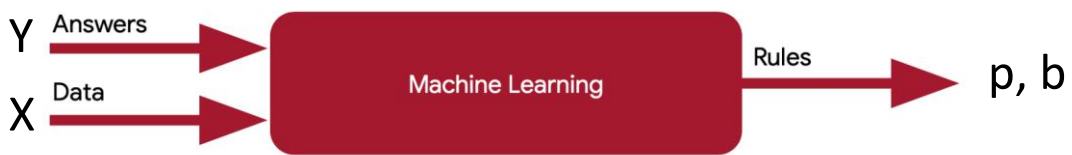
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Matching X to Y

$$X = \{-1, 0, 1, 2, 3, 4\}$$

$$Y = \{-3, -1, 1, 3, 5, 7\}$$

$$Y = p * X + b$$



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Matching X to Y

Input
 $X = \{-1, 0, 1, 2, 3, 4\}$
Target
 $Y = \{-3, -1, 1, 3, 5, 7\}$

$$Y = p * X + b$$

Parameters



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Make a guess!

$$Y = 3X - 1$$

Parameters

$p = +3$
 $b = -1$

$X = \{-1, 0, 1, 2, 3, 4\}$

$Y = \{-4, -1, 2, 5, 8, 11\}$



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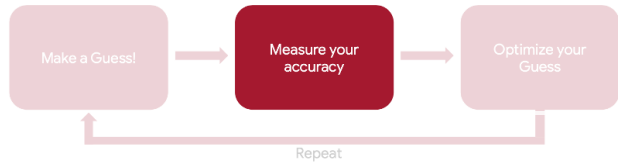
How good is the guess?

$$Y = 3X - 1$$

$X = \{-1, 0, 1, 2, 3, 4\}$

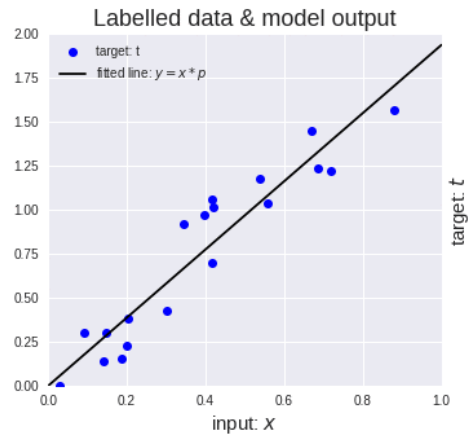
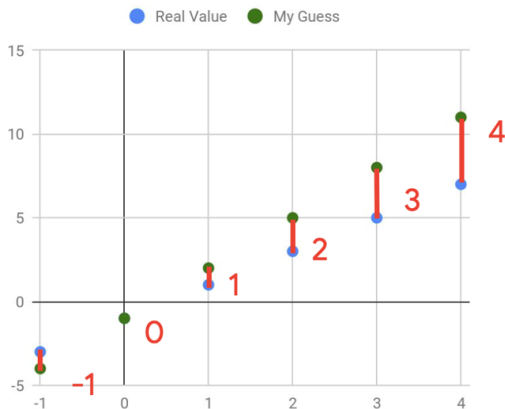
My $Y = \{-4, -1, 2, 5, 8, 11\}$

Real $Y = \{-3, -1, 1, 3, 5, 7\}$



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Let's measure it



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Houston, we have a problem!

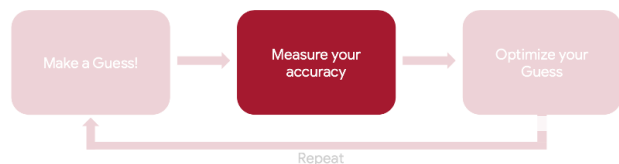
What if we **square**² them?



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Calculate the mean squared error:

$$= (1 + 1 + 4 + 9 + 16) / 6$$
$$= 5.17$$



$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2$$

Mean Squared Error
Goal: Minimum as possible!

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Make another guess!

$$Y = 2X - 2$$

$$X = \{-1, 0, 1, 2, 3, 4\}$$

$$\text{My } Y = \{-4, -2, 0, 2, 4, 6\}$$

$$\text{Real } Y = \{-3, -1, 1, 3, 5, 7\}$$

$$\text{Diff}^2 = \{1, 1, 1, 1, 1, 1\}$$

$$p = +2$$

$$b = -2$$



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Get the same difference, repeat the same process.

$$= (1 + 1 + 1 + 1 + 1 + 1) / 6$$
$$= 1.00$$



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Make another guess!

$$Y = 2X - 1$$

$$X = \{-1, 0, 1, 2, 3, 4\}$$

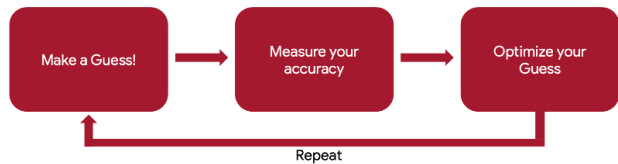
$$\text{My } Y = \{-3, -1, 1, 3, 5, 7\}$$

$$\text{Real } Y = \{-3, -1, 1, 3, 5, 7\}$$

$$\text{Diff}^2 = \{0, 0, 0, 0, 0, 0\}$$

$$p = +2$$

$$b = -1$$

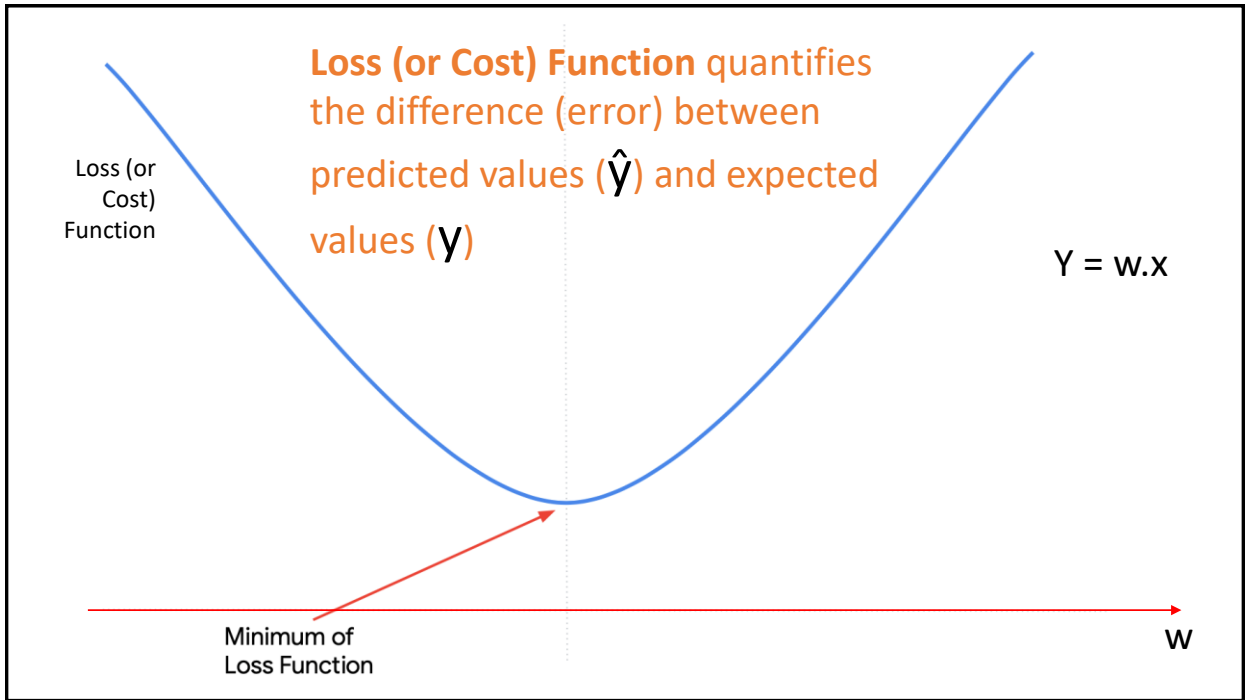


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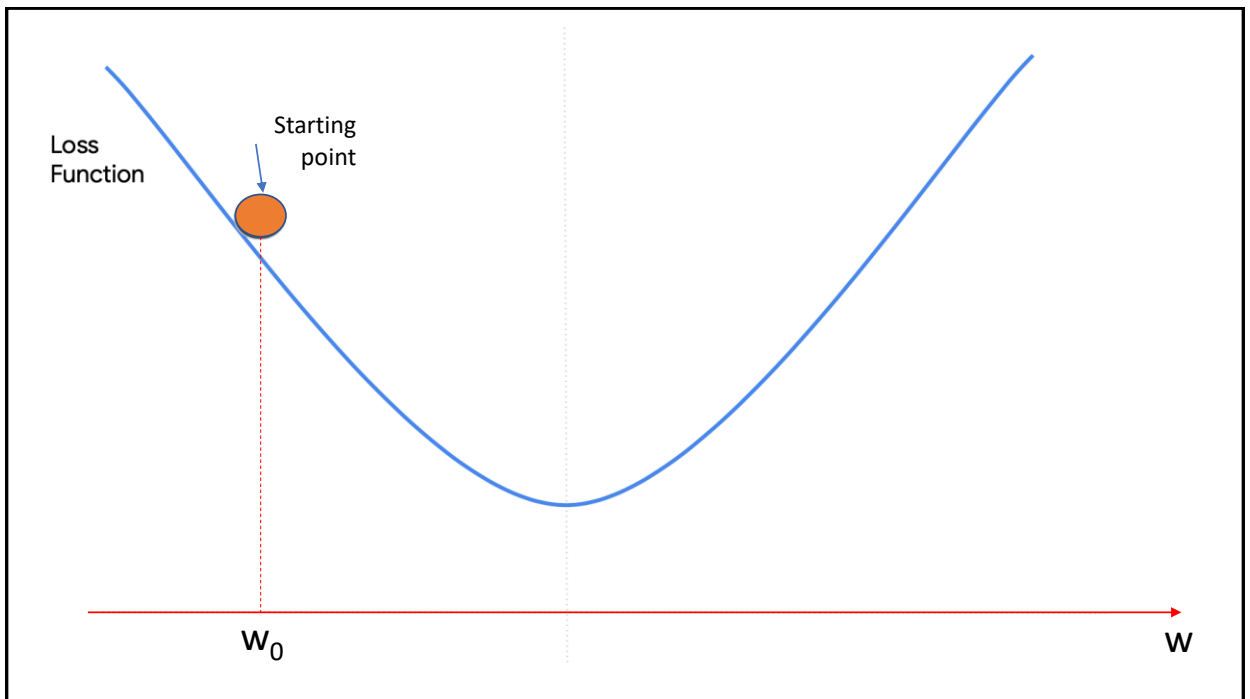
Minimize Loss

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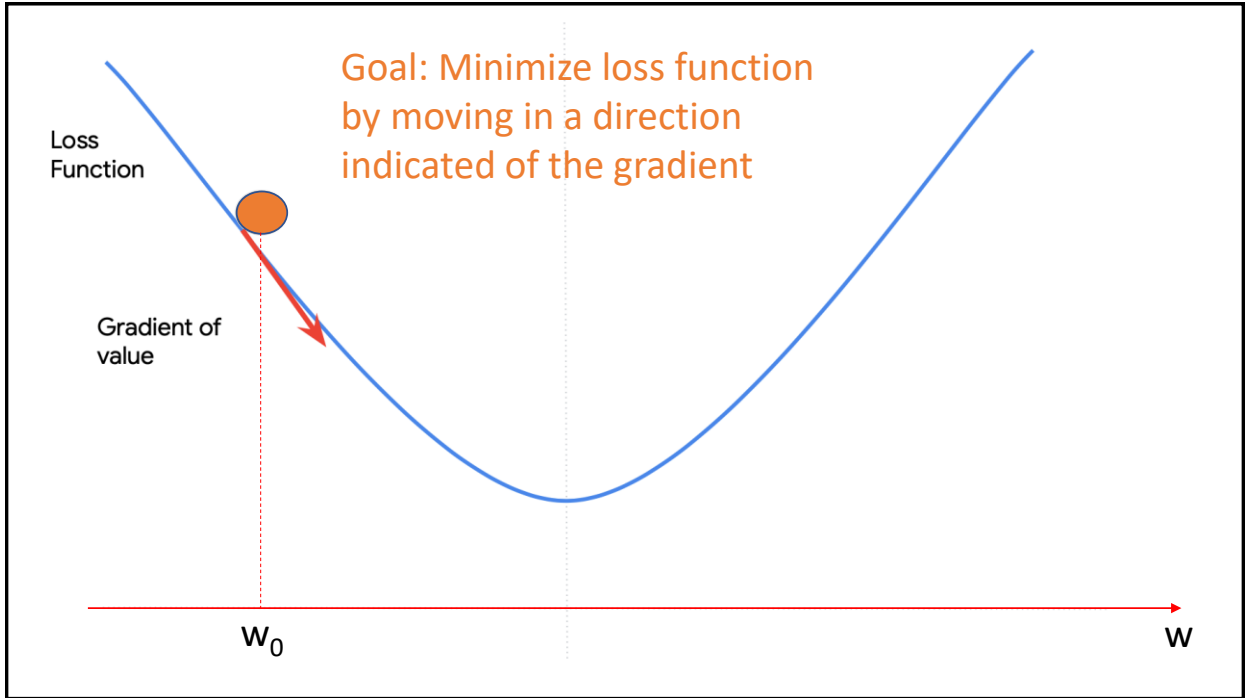
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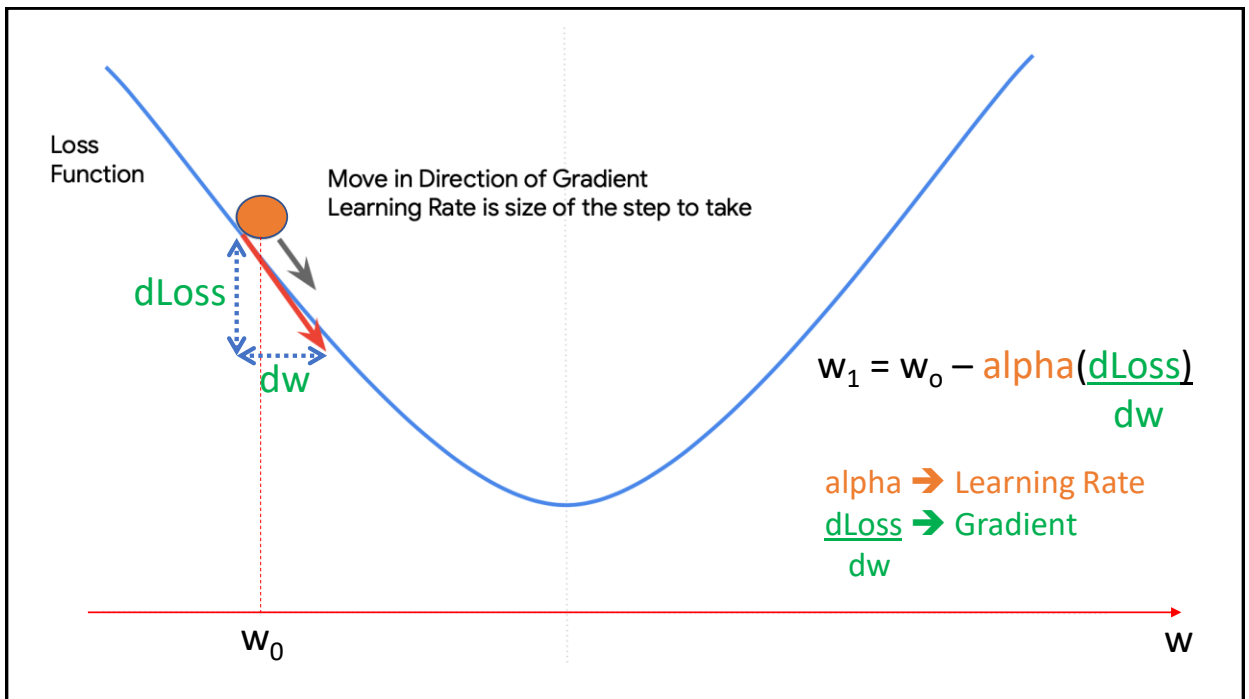
27



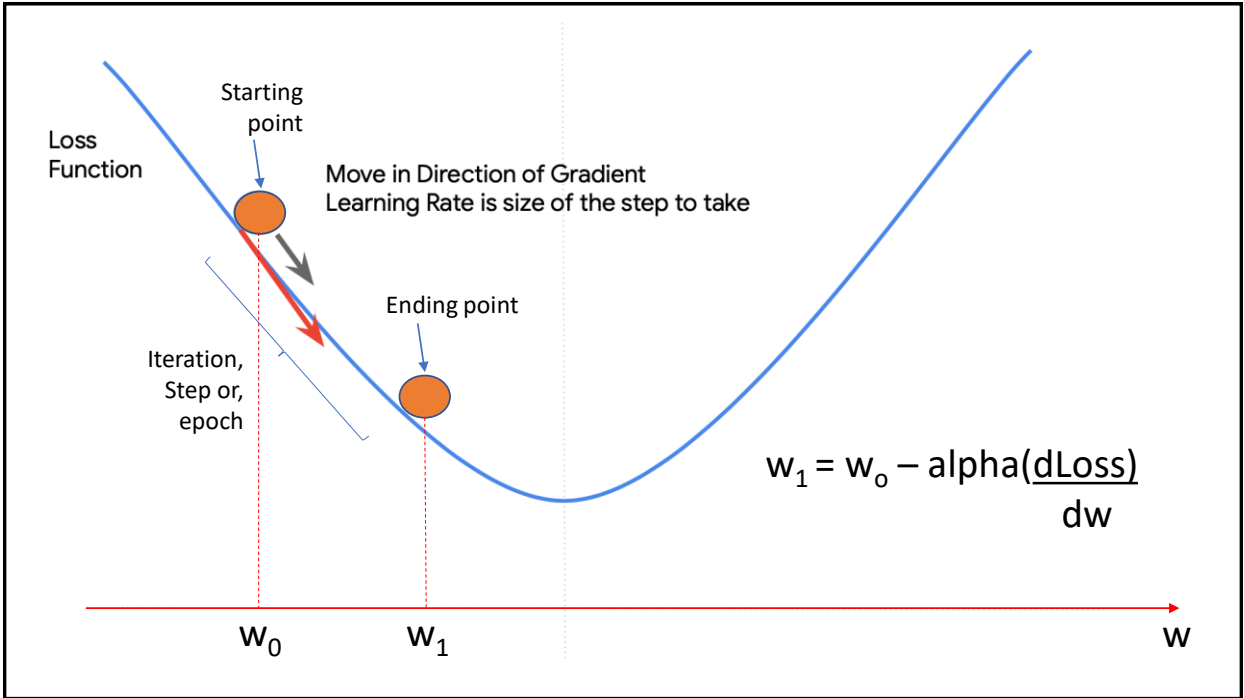
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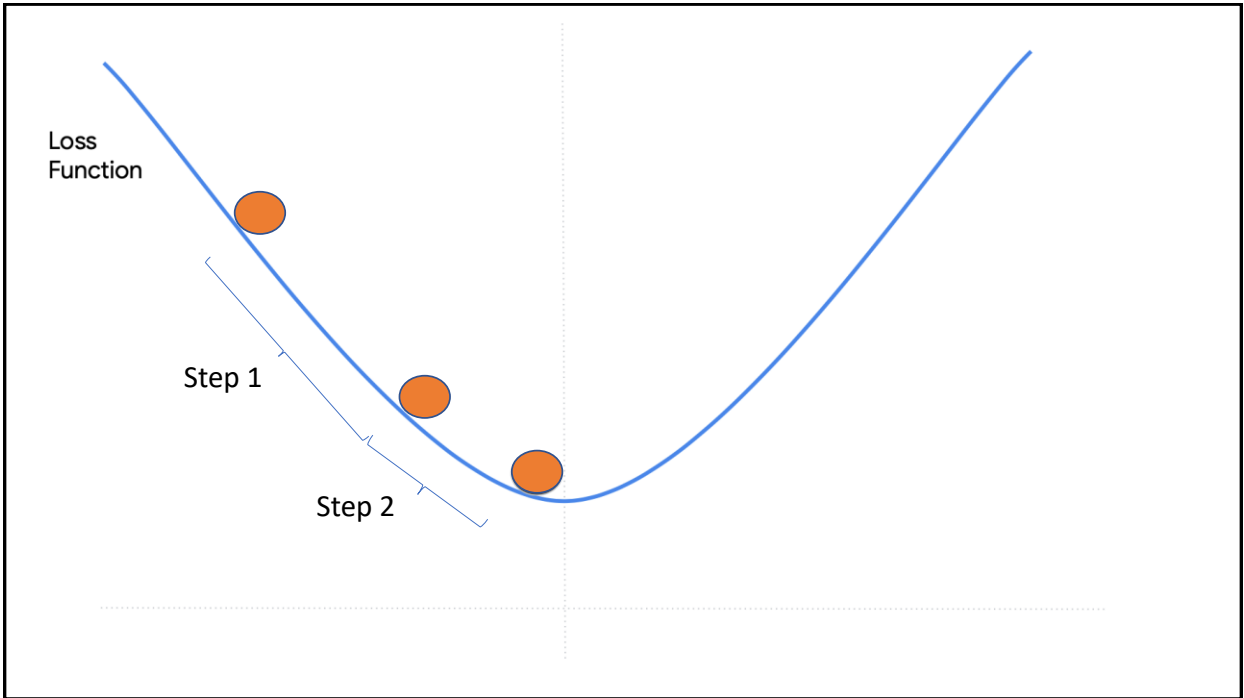
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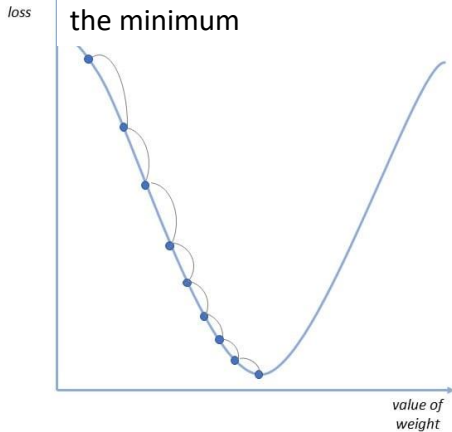
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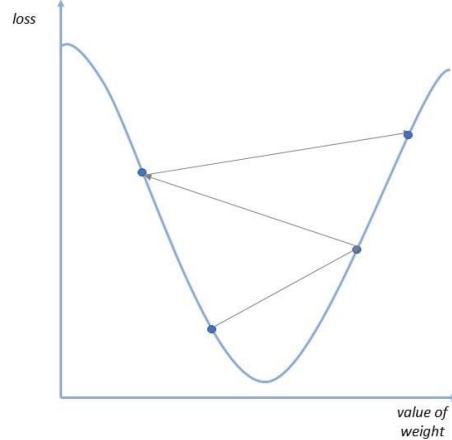
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Important to Choose Correct **Learning Rate** (size of the step)

If **Learning Rate** is too small, it may take a long time to reach the minimum

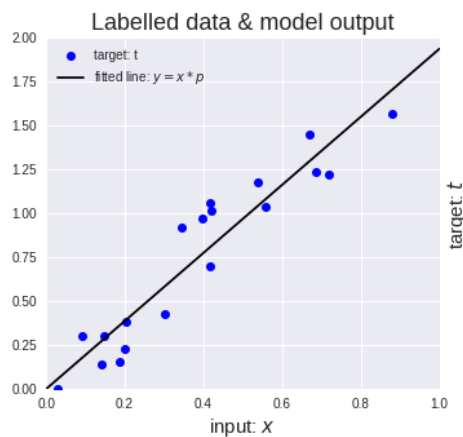
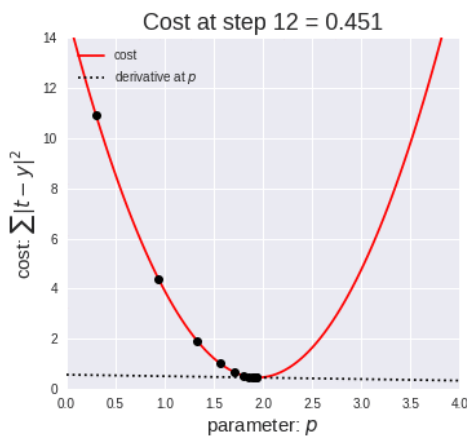


If **Learning Rate** is too large, it may never reach the minimum



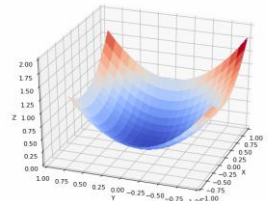
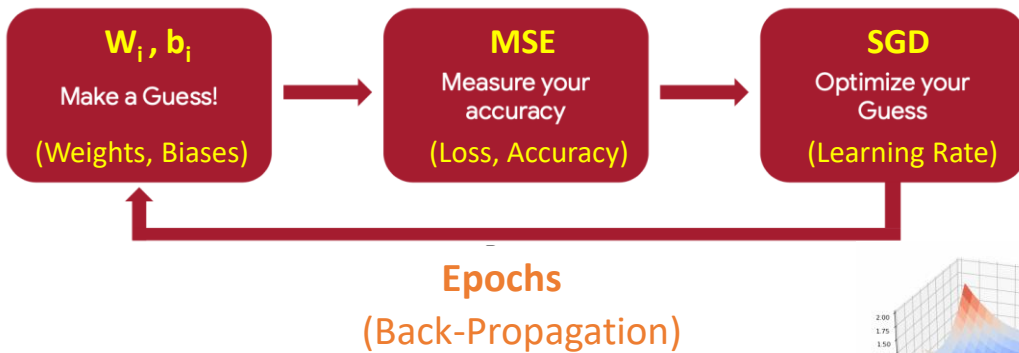
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Gradient Descent Algorithm



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The Machine Learning Paradigm



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- We are very grateful and thank all the following professors, researchers, and practitioners for jump-starting courses on TinyML and for sharing their teaching materials:
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 - <https://github.com/Mjrovai/UNIFEI-IESTI01-TinyML-2022.1>
 - Prof. Vijay Janapa Reddi - CS249r: Tiny Machine Learning, Applied Machine Learning on Embedded IoT Devices, Harvard
 - <https://sites.google.com/g.harvard.edu/tinyml/home>
 - Prof. Rahul Mangharam – ESE3600: Tiny Machine Learning, Univ. of Pennsylvania
 - <https://tinyml.seas.upenn.edu/#>
 - Prof. Brian Plancher - Harvard CS249r: Tiny Machine Learning (TinyML), Barnard College, Columbia University
 - https://a2r-lab.org/courses/cs249r_tinyml/

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References

- Additional references from where information and other teaching materials were gathered include:
 - Applications & Deploy textbook: "TinyML" by Pete Warden, Daniel Situnayake
 - <https://www.oreilly.com/library/view/tinyml/9781492052036/>
 - Deploy textbook "TinyML Cookbook" by Gian Marco Iodice
 - <https://github.com/PacktPublishing/TinyML-Cookbook>
 - Jason Brownlee
 - <https://machinelearningmastery.com/>
 - TinyMLedu
 - <https://tinyml.seas.harvard.edu/>
 - Professional Certificate in Tiny Machine Learning (TinyML) – edX/Harvard
 - <https://www.edx.org/professional-certificate/harvardx-tiny-machine-learning>
 - Introduction to Embedded Machine Learning - Coursera/Edge Impulse
 - <https://www.coursera.org/learn/introduction-to-embedded-machine-learning>
 - Computer Vision with Embedded Machine Learning - Coursera/Edge Impulse
 - <https://www.coursera.org/learn/computer-vision-with-embedded-machine-learning>